

## Level A (Canter)

- Go through Start.
- Trot through road (Slightly raised poles). If pole is knocked down points will be deducted.
- Trot through staggered line of bushes keeping the first one on your left.
- After last bush canter round outside of arena back to last bush. Come back to trot.
- Trot over ground poles between small cones, in jumping position.
- Trot right around circle of plants/cones.
- Trot through Z of poles steering through widest part of Z.
- Keep cone on the left and come back to walk.
- Enter the square turn left around the cone, exit the square and pickup beanbag from tray with right hand. Go round and enter square again from other side keeping cone on left exit box and put beanbag on tray with left hand.
- Pick up to trot and trot straight through bushes come back to walk and halt at ground pole with horses front legs over pole and hind legs on the other side.
- Go through Finish.

