



Special Olympics Leinster

Bocce Sevens League

Rules & Information
2016-2017



Special Olympics





Bocce Sevens League Rules

All games will be played under Special Olympics Bocce Rules

Panel Size: A Maximum of 10 players may be declared on each squad. Squads must be declared prior to the start of each fixture. Within each team of 7, 1 player must be nominated to play singles, 2 players must be nominated to play doubles and 4 players must be nominated to play a team game. Players may change the type of game they play for each fixture.

An additional player may be registered to the panel if one of the initially registered players withdraws (and is de-registered). This must be done through SO Leinster.

Fixtures: Each fixture will consist of 3 games, 1 single, 1 pairs and 1 Fours.

After the entry deadline, clubs will be issued with a list of fixtures. **Clubs/ Services must complete the fixture before the stated play by date.**

Duration of games shall be:

- Singles 20 Minutes
- Pairs 25 Minutes
- Fours 30 Minutes

One point will be awarded for each game won. These points will be carried into the league table.

Scoring shall be 1 point for each game. In the event of a draw an extra end shall be played to determine the winner. Draws are not allowed.

Officials: Coaches shall act as officials for each game. Ideally, matches should be presided over by qualified Bocce Officials. Where this is not possible, each participating club should provide a non-coaching volunteer who will act as an official. It should be noted that this volunteer may not coach players during the fixture.

Results should be Emailed/ posted to the Special Olympics Leinster office by the winning team within 3 days of the fixture being played.

Illegal Players: A club playing an illegal player (i.e. a player not registered as a squad member) will forfeit the game in which the illegal player plays. A win will be allocated to the opposing team. If both teams play illegal players in the same game, the game will be declared void and no points awarded (*e.g. if the illegal player plays in the doubles game, a win is awarded to the other team in doubles, other games are unaffected*).

Forfeits and non-attendance; In the event that a team presents for a fixture with less than 7 players, the following rule will be applied;

- 6 Players- Singles game is played as a friendly, point awarded to team with a full panel
- 5 Players- Doubles game is played as a friendly, point awarded to team with a full panel

In the event of a team not being able to fulfil a fixture, they must give their opponents adequate notice of their **non-attendance** and they should arrange to play the game at a time and place agreeable to their opponents and organise venue, within 14 days of the original match date. The venue must be notified at least one week in advance if the fixture cannot be fulfilled.

In the event of a **walkover** the team getting the walkover will receive 3 points.





League Winners; The league winner will be the team with the most points at the end of the League.

In the event of a two way tie for 1st place, teams will be separated by their Head to Head Record in the League.

In the event of a three way tie for 1st place, teams will be separated by their points "For & against".

League Awards Night; All participating teams will be invited to attend the League Awards Night.

Plaques for League Winners and the cup for the Overall League Winners will be presented at the 2016/17 League Awards Night.

League Finals Day; To determine the overall winner of the 2015/2016 Bocce League, a League Finals Day will take place.

Who will be invited to attend the League Finals Day; The winner of each League (North Leinster League, South Leinster Clubs League, & South Leinster Services League) will be invited to attend the League Finals Day.

Venue; The League Finals Day will be played at a venue which is most conveniently located to accommodate the three participating teams. This will be determined after all Leagues have been completed.

Date; As agreed, the League Finals Day will take place midweek for the 2016/17 League. The League Finals Date will alternate between Midweek Vs Weekend from Year to Year. ***The date selected for this year's Finals Day is Wednesday 31st of May.**

*(*If all teams are agreeable for the fixtures to be played on an evening or weekend, the Finals Day will be moved).*

Finals Day Format;

The Finals Day will be played in a Round Robin Format (each team playing each other once in Singles/ Doubles/ & Team).

League Rules (Above) will apply in the following areas;

- Teams presenting without a full panel of players
- Game Duration (Singles 20mins, Doubles 25mins, Team 30mins)
- Separating teams in the event of a two way tie (Head to Head Record)
- Separating teams in the event of a three way tie (points for and against)

